



# Auditory motion perception in normal hearing listeners and bilateral cochlear implant users

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# . Introduction

- •Bilateral cochlear implant (BiCI) users have poorer localization ability than normal hearing (NH) listeners 1,2. •NH listeners have access to a full range of acoustic cues,
- such as interaural time and level differences (ITDs and However, BiCl users have limited access to interaural
- localization abilities <sup>4,5</sup>. •Traditionally, localization experiments have utilized mainly static sounds, which does not test the ability of BiCI users

cues (specifically ITDs), which is likely to degrade

## The aims of the present study were:

- 1) To investigate the auditory motion perception abilities of BiCl users.
- 2) To compare the auditory motion perception abilities of BiCI users and NH listeners.

## 2. Stimulus

#### Binaural Recordings

to localize a moving sound.

- Auditory motion was simulated across an array of loudspeakers (Fig. 1) using Vector Base Amplitude Panning techniques <sup>6</sup>.
- Stationary and moving sounds were white noise tokens similar to the input range of the Cochlear Ltd processors. •Recordings were made with binaural microphones placed
- in the ears of a KEMAR manikin at 19 target locations in azimuth spanning -90° to +90° in 10° intervals.
- Dynamic ITDs were verified by performing short duration cross-correlation functions on binaural recordings (Fig. 2).

#### Stimulus conditions

| Duration | Motion             |  |  |
|----------|--------------------|--|--|
| 2000 ms  | 40° range at 20°/s |  |  |
|          | 20° range at 10°/s |  |  |
|          | 10° range at 5°/s  |  |  |
|          | Static             |  |  |
| 1000 ms  | 40° range at 40°/s |  |  |
|          | 20° range at 20°/s |  |  |
|          | 10° range at 5°/s  |  |  |
|          | Static             |  |  |
| 500 ms   | 40° range at 80°/s |  |  |
|          | 20° range at 40°/s |  |  |
|          | 10° range at 20°/s |  |  |
|          | Static             |  |  |

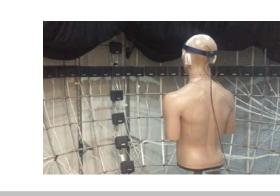


Fig. 1. An array of 37 loudspeakers separated by 5° in azimuth (-90° to

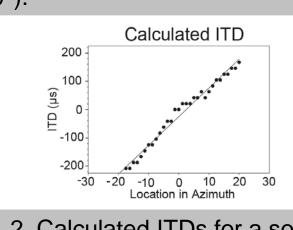


Fig. 2. Calculated ITDs for a sound moving from -20° to 20° across the midline. The solid line represents a linear regression ( $R^2 = .98$ ).

# 3. Auditory Motion Perception Experiment

#### Five NH listeners were presented the stimuli via Sennheiser HD 600 circumaural headphones. BiCI Testing

NH Testing

Localization Performance

conditions (Figs. 3a & 3b).

and static sounds (Figs. 3a & 3b).

 Four BiCI users were tested using their everyday processor settings. Prior to testing, processor volumes and sensitivity

were set to ensure a perceived centered auditory

image at 0° azimuth. Binaural stimuli were presented directly to auxiliary input ports.

The NH listener's localization ability was comparable for

the start and end point locations of the moving sounds,

In comparison to the NH listener, the BiCl user had larger

End location for a 500 ms Duration

Fig. 3. Shows one NH listener's and one BiCl user's localization of the

(a) start and (b) end locations for two different durations. Root mean

square (RMS) errors are shown in the corner of each plot.

Target Start (deg.)

localization errors when indicating the start and end

locations for a moving sound compared to their static

| ID  |        | Sex | Bilateral  | Processors |       |
|-----|--------|-----|------------|------------|-------|
|     | (yrs.) |     | Cls (yrs.) | Left       | Right |
| IBL | 68     | F   | 10         | N5         | N6    |
| ICD | 57     | F   | 7          | N6         | N6    |
| ICP | 52     | M   | 3          | N5         | N5    |
| ICZ | 20     | M   | 7          | N5         | N5    |

#### Instructions

- Participants were asked to indicate the perceived trajectory of the stimuli on a graphical user
- Moving responses were denoted as a line (as seen to the left). A static response would be denoted as a single touch on the screen where the location of the sound source was perceived.
- Static and moving sounds for the same duration were presented randomly within a single block.

## 4. Results

#### <u>Directional Response Performance</u>

- Static sounds were perceived as mostly static by the NH listener but not the BiCI user.
- At short angular ranges (10° and 20°), the NH listener was confused as to whether the sound was static or moving. In contrast, the BiCl user was confused about both direction and motion.
- •At long angular ranges (40°), the NH listener was able to report the correct direction, regardless of duration. In contrast, some confusion still occurs for the BiCI user.

Angular Range Error Performance

static sound across both durations.

moving sound, the BiCl user

the durations shown in fig. 5.

At the longest angular range and

listener. This is likely due to the

when indicating the trajectory of the

moving source compared to the NH

•As the angular range increases for a

undershoots the sound source with

larger error than the NH listener across

errors when indicating the location of a

# Fig. 4. Shows one NH listener's and one BiCl user's data plotted as a

Response range > target

range < targe

<sup>┩┻</sup>┰┸╌╿┰┰┰┰╿┺┰┰┰

Angular Range Conditions

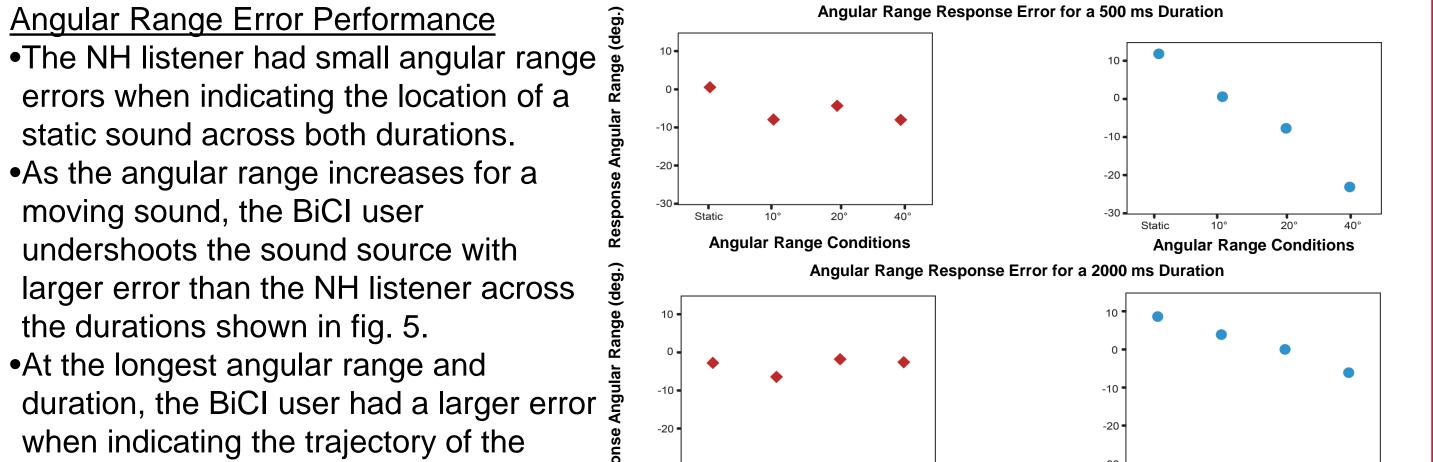
indicate standard deviations.

Fig. 6. Bar graphs and scatter plots represent group averages for (a)

start location RMS error, (b) end location RMS error, (c) percentage

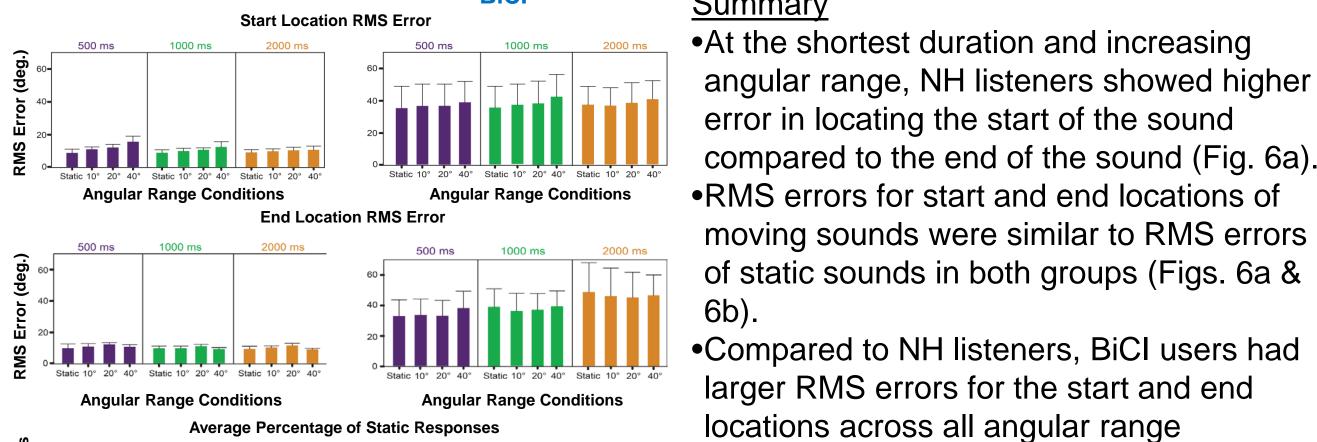
of static responses, & (d) angular range response error. All error bars

percentage of the directional responses reported for two different durations.



**Angular Range Conditions** Fig. 5. Shows one NH listener's and one BiCl user's data for the error in confusion in the movement of the sound angular range response for two different durations.

# 5. NH vs BiCl: Group Comparisons



- conditions and durations (Figs. 6a & 6b). Across durations, NH listeners had a higher number of static responses for static sounds compared to BiCI users (Fig. 6c).
- •BiCI users reported the highest percentage of static responses for all angular range conditions at a duration of 500 ms. This could be due to the short duration of exposure to the sound source (Fig. 6c).
- •At a duration of 500 ms, both groups responded with a decreasing average angular range error when presented a moving sound compared to a static sound. This is likely due to the high angular velocity of the sound (Fig. 6d).

# 6. Conclusions

- •For both NH listeners and BiCI users, localization of moving sounds was comparable to their respective localization performance with static sounds.
- •BiCI users have more difficulty judging whether a sound was static or moving, and confuse the direction of sound movement more often than NH listeners.
- On average, BiCl users had larger angular range response errors than NH listeners.
- •Experiments with moving sounds reveal more information about the ability of BiCI users' to locate sound sources compared to experiments with static sounds.

#### 7. References

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#### 8. ACKNOWLEDGEMENTS

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